

ABSTRACT

An audiovisual simulation system and method facilitates simulated long distance dialogue, face-to-face, natural language, human interaction between a user and a pre-recorded human character. It does so by utilizing communications features of the Internet to survey a remote user system and establish a suitable voice recognition and digital video link, then providing that user access to specific interactive software capable of supporting a continuous virtual dialogue in natural spoken language with a pre-recorded human character stored as digital video signals.

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